Year 4 Maths: Geometry -Position and direction.

What should I already know?

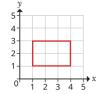
- Use vocabulary to describe position, direction and movement.
- Distinguish between rotation as a turn and identify clockwise and anticlockwise.
- Identify quarter, half and three quarter turns and links these to right angles.
- Identify shapes in patterns and sequences linked to turns.

Key Knowledge

Describe position using co-ordinates in the first quadrant:



$$B = (4, 3)$$



Label each vertex with a letter and write the co-ordinates.

Read co-ordinates as (x axis, y axis)

Plot co-ordinates: plot (4,1)



- 1. Find 4 on the x-axis and draw a vertical line.
- 2. Find 1 on the y-axis and draw a horizontal line.
- Where the two lines meet, draw a cross.

Plot points and create given polygons:



Plot (5,3); (1,3); (1,5); (5,5) Join each point to create a polygon.

Translate points and polygons:





Translate A 2 squares to the **right** (B).

Translate the polygon labelling each point A, B, C, D

Describe translations:



Choose one point on shape A and describe how it has moved: 2 points **right** and 5 points **down**.



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Axis/Axes	Vertical (y) and horizontal (x) lines drawn to make a quadrant.			
Quadrant	A region enclosed by the x axis and y-axis.			
Co-ordinate	Numbers which specify a point (x,y) on a map or grid.			
Scale	The units which the scale is divided.			
Plot	To draw on a map or graph			
Polygon	A 2-D shape with straight sides that are fully closed.			
Translation	Moves every point in a shape by the same distance in the same direction without rotating or resizing.			
x-axis	The horizontal line drawn on an axis.			
y-axis	The vertical line drawn on an axis.			
Vertex	The corner of a shape where 2 lines meet.			
Vertices	More than one vertex.			

X-axis ———			y-axis				
Scale							
0	1	2	3	4	5		